

CTS300

Prescriptive Guidance

Juggling Web Services, WSE, .NET Remoting, System.EnterpriseService S, And MSMQ

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Connected Systems Track

Mon 10:45	CTS200 Service Orientation and the Windows/.NET Developer
Mon 1:30	CTS300 Prescriptive Guidance-Juggling Web Services, WSE, .NET Remoting, System.EnterpriseServices, and MSMQ
Mon 3:15	CTS308 Applied Web Services in Hewlett Packard's Core eCommerce Solutions
Mon 5:00	CTS404 Best Practices for Dealing With State at Multiple Layers Within Your .NET Applications
Tue 1:30	DEVC27 Service Orientation Overview
Tue 3:15	CTS301 Managed Programming for Win32 Developers
Wed 2:00	CTS302 Using Web Services Enhancements v2.0 (WSE) to Secure Web Services
Wed 10:15	CTS400 Using Web Services Enhancements v2.0 for Messaging Over Multiple Machines and Networks
Wed 5:30	CTS303 Applied Web Services at the Ohio State University Medical Center
Thur 8:30	CTS403 Handling Errors with Transactions
Thur 8:30	DEVC35 Web Services Interoperability
Thur 1:30	CTS406 Versioning of Connected .NET Applications
Thur 1:30	DEVC16 Distributed Applications Performance Panel
Thur 5:00	CTS304 Availability and Reliability - Failure Is Not An Option
Fri 10:45	CTS405 Choosing a Hosting Model - Dealing with Threads, AppDomains, and Processes
Fri 1:00	CTS306 Deployment and Management
Fri 2:45	CTS307 Using Service Orientation to Drive Business Processes

What We'll Be Discussing

- **What is Service Orientation?**
 - What's all the fuss about?
 - Why is it important?
- **How do I build SO Applications today?**
 - Where to most appropriately use existing technologies
 - Where NOT to use existing technologies ...And why!
- **System Performance**

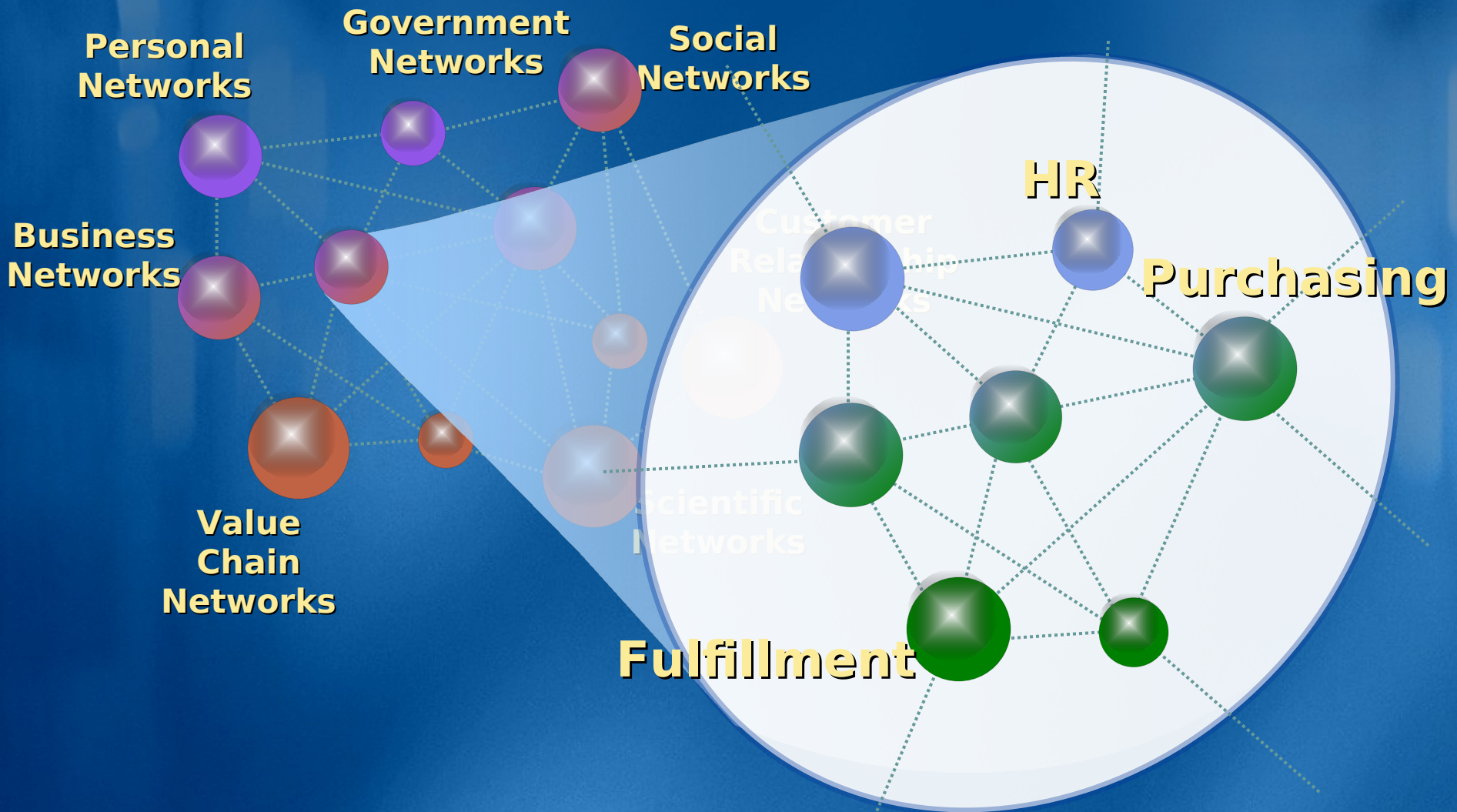
What Is Service Orientation (SO)?

- SO is a paradigm, an approach, NOT a technology or product
- An approach to building **Systems** using **Services** which adhere to ...
- The 4 Tenets of Service Orientation
 - **Boundaries are Explicit**
 - **Services are Autonomous**
 - **Services share Schema and Contract, not Class**
 - **Service compatibility is determined based on Policy**

Services And Systems

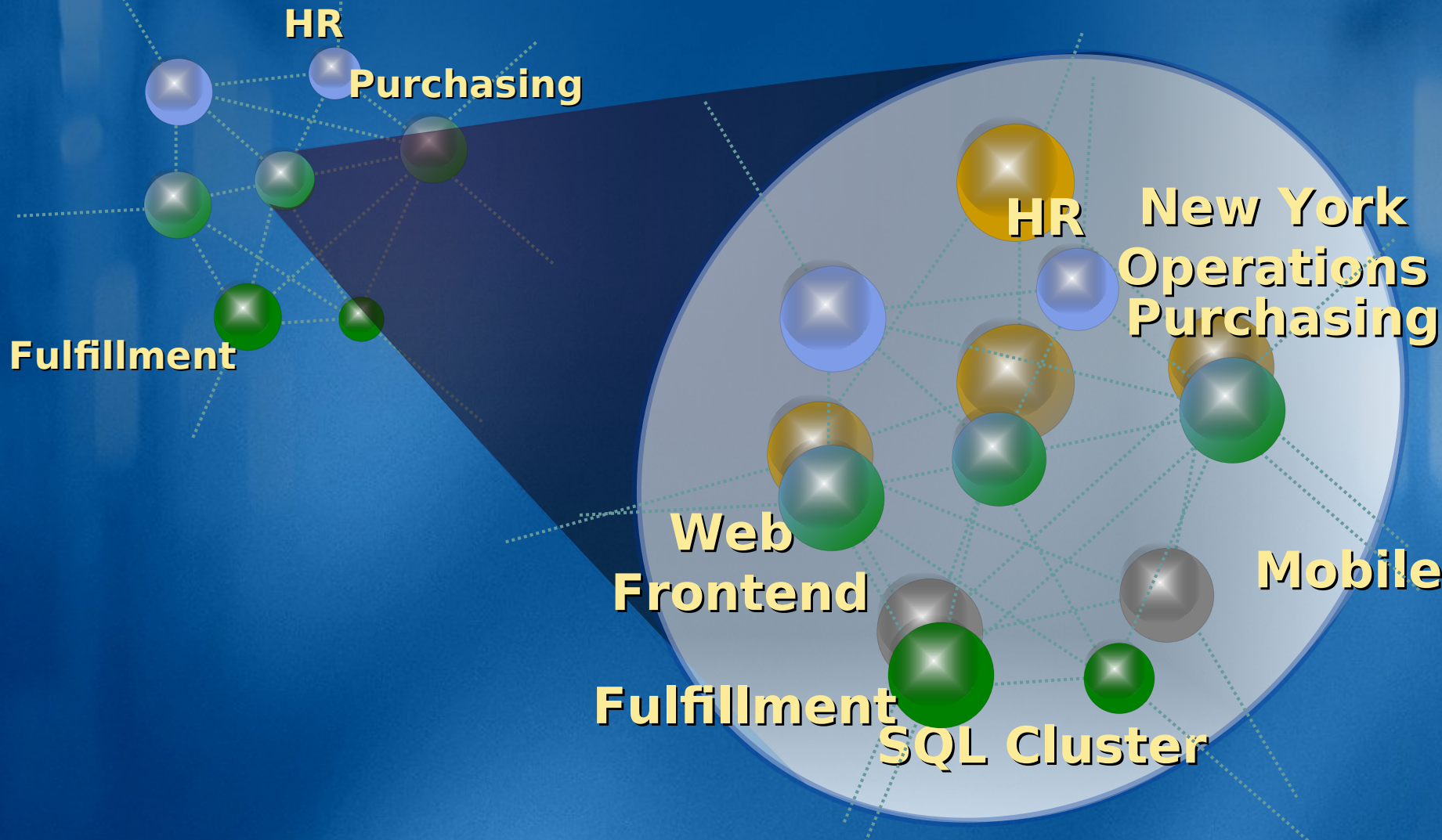
- **A Service is an entity you interact with via message exchanges**
 - Services are built to last
 - Availability and stability are critical
- **A System is a set of deployed Services cooperating in a given task**
 - Systems are built to change
 - Adapt to new services after deployment
- **Services are Fractals**
 - A service can be composed of sub-services...
 - ...Which can be composed of sub-services...

The Microsoft Bet Services Everywhere



The Microsoft Bet

Services Everywhere



The Role Of Objects

Object Orientation

Interaction Richness

- Complete fidelity with local contract
 - Customers have 20+ years of experience and have built intuition here
- Boundaries are harder to isolate
 - Requires careful opting out
- Share types, not schemas
- Tightly Coupled
 - Typically require deployment of both client and server in sync
 - Assume cheap, transparent communication
 - object identity and lifetime maintained by infrastructure
- Platform-based compatibility
 - Assertions built into platform

Service Orientation

Reduced Assumptions

- Reduce assumptions between services
 - Builds on ideas from component software, distributed objects, and MOM
- Boundaries are explicit
 - Opt in model
- Share schemas, not types
- Autonomous
 - Security and failure isolation are a must
 - Variable cost, explicit communication
 - Independent deployment of client/Service
- Policy-based compatibility
 - Assertions use stable global names

Why Is SO Important?

- Provides us an opportunity to rethink how we design and architect tomorrow's systems
 - Minimizing hard interdependencies
 - Enhancing independence
 - Easing delivery of composable business apps
- Enables a high level of interoperability
- Makes explicit some of the core assumptions that compromise today's systems
 - Particularly around boundaries and

Benefits Of SO

- **Architecture and Development**
 - Formal interaction model facilitates simplicity, correctness, implementation independence, dependency management
- **IT and Operations**
 - Explicit interaction points are more discoverable, operable
 - Crisply isolates service capability from IT environment
 - Independent deployment, versioning, management, topology
- **Business**
 - Services promote technology reuse, resulting in cost savings
 - Services model business capabilities
 - Systems serve the business, not vice versa
 - Inter-departmental or inter-org relationships formalized and expressed through service interaction
 - Facilitates outsourcing and focus on core competencies

Practicalities

- **A common tongue is needed for services to interact**
 - Boundary, schema, contract, policy
- **A SO environment extends only as far as we agree on the expression of the boundary**
 - How far do you want your boundary to extend?
- **SO Systems that want broadest possible interoperability will build on the WS-* protocol family**
- **Microsoft offers great tools for**

Building Service-Oriented Applications

Using today's technologies

Design With SO In Mind

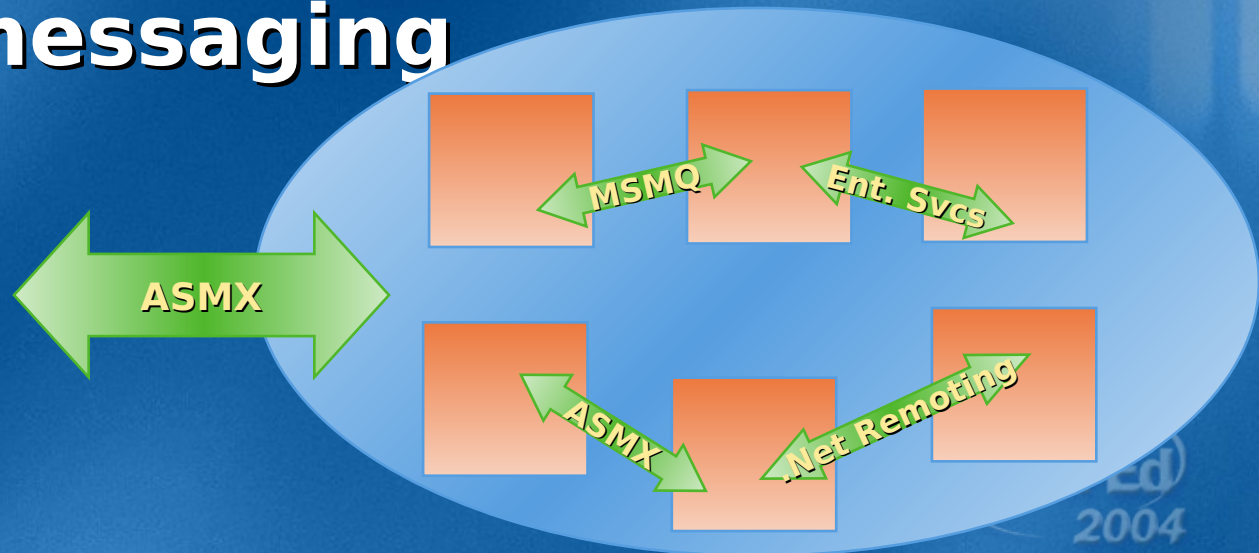
- **Build SO systems today!**
 - Improve your chances of interop
 - Increase autonomy within your systems
 - Resultant systems are more resilient
 - Easier to version
 - Migration to “Indigo” will be simplified
- **Building **fully** SO systems today can be tricky**

Implementing SO today

- **Adopt open standards at service boundaries**
 - **Standard transports: HTTP, TCP**
 - **Standard data formats: XML, XSD, SOAP**
 - **Standard protocols: WS-Security, WS-Addressing, WS-Policy, WS-*, ...**

Which Technology Should I Use And Where?

- Build services using ASMX
- Components should stay WITHIN your Service boundaries
- Use System.Messaging for async queued messaging



At The Service Boundary

- **Use ASMX at the Service Boundary**
 - Closely aligned to SO Tenets
 - Closest alignment with “Indigo”
 - Great interop support
- **Use WSE for advanced Web Services**
 - Support for WS-* protocols
 - Interop with systems that demand WS-* support
- **Great scale-out capabilities**

Inside the Service Boundary

- Consider ASMX **inside** Service boundary too!
- Use Enterprise Services (ES) if...
 - You need its rich services
 - Want to re-use/extend existing ES/COM+ components
- We're doing a lot of work to build a path to "Indigo" from ES

Asynchronous Comms

- **Use System.Messaging if you need**
 - Asynchronous messaging
 - Reliable messaging and queuing
 - “Fire and Forget” messaging
- **Note: System.Messaging namespace not carried forward to “Indigo”**
 - “Indigo” natively supports Queueing semantics

But What About Remoting?

- Use .NET Remoting when appropriate
 - Only **inside** the Service!
 - Inproc X-AppDomain comms
 - Handling custom wire protocols
- Avoid exposing Remoted components at Service Boundaries
 - Remoting is an object technology - not aligned with SO principles
 - Limited interop

Today's Caveats

- **ASMX**
 - Avoid or abstract using low-level extensibility such as the HTTP Context object
- **Enterprise Services**
 - Avoid passing object references inside of ES
- **Native COM+ and MSMQ**
 - Use `.NET System.EnterpriseServices` and `System.Messaging` - do not use native COM+ and MSMQ APIs
- **.NET Remoting**
 - Avoid or abstract using low-level

Distributed Technology Performance

**Enterprise Services, Remoting,
and ASMX**

ASMX Performance

- **Customer: “Won’t my app slow down if I convert it to an ASMX fronted service?”**
- **Not necessarily...what % of your method calls are work?**
 - More work than call - probably minimal impact
 - More call than work - possible impact
- **General guidelines**
 - Only call when you need to
 - When you do, perform lots of work
 - Only pass what you need on the wire
- **These are immutable guidelines for all**

Enterprise Services Performance

- Customer: “Will my code slow down significantly if I port my components to ES?”
- Not if you follow our guidelines
- Use JIT Activation (JITA) and Object Pooling
 - Amortize cost of instantiation over many method calls
- Make methods perform substantial work
- Minimize number of method calls required on COM+/ES components

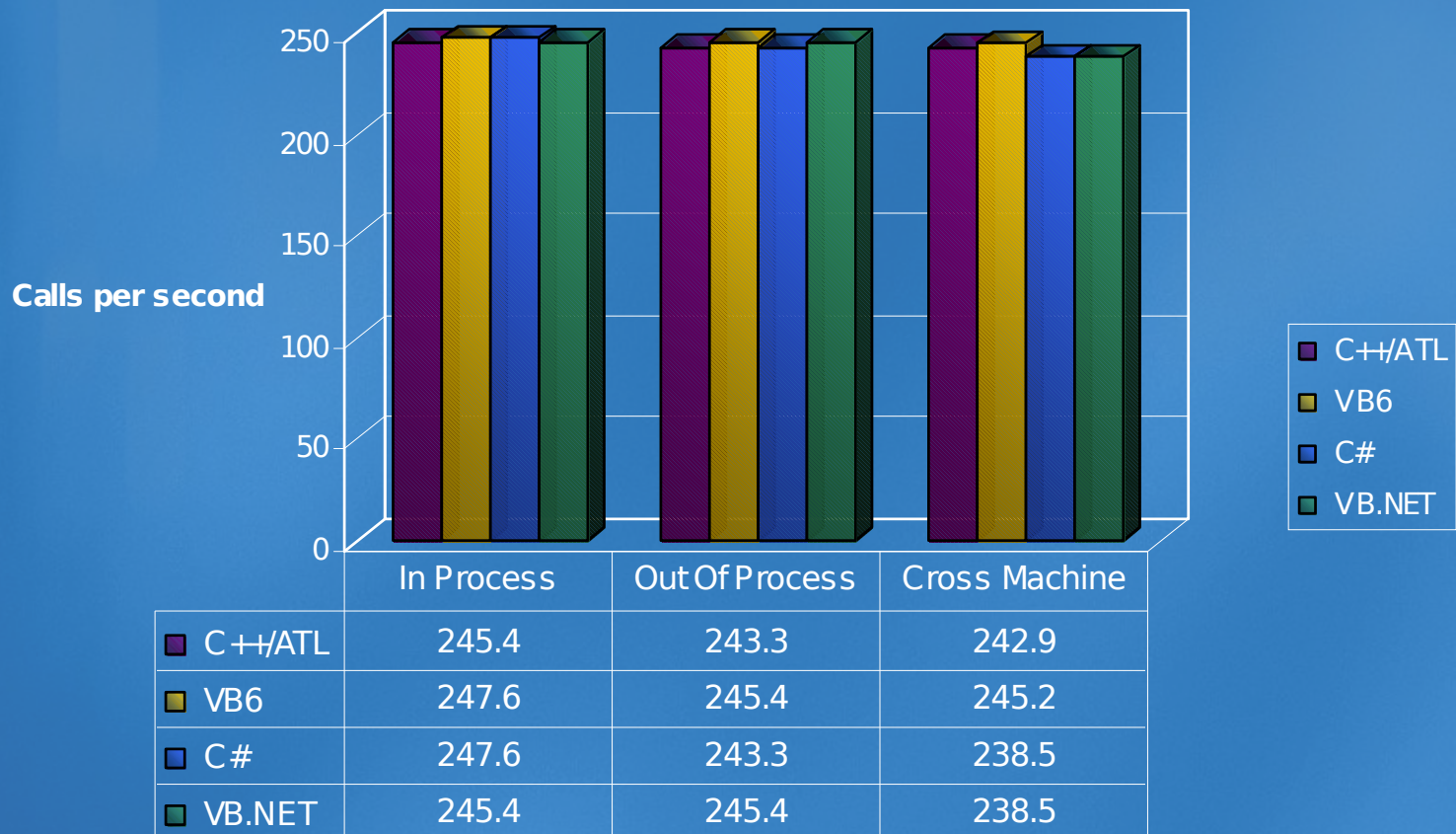


COM+ Versus ES Performance

- Gotchas to be aware of:
 - ES objects require more work to create and destroy than COM+ objects
 - In .NET 1.x - 5 calls to activate ES versus 3 for COM+
 - Resolved in .NET 2.0, but ES components still incur overhead over COM+
 - Always explicitly dispose of ES objects when finished
- If used effectively, ES can match COM+ in performance!
 - Plan to use JIT Activation & Pooling to amortize creation and destruction cost over many calls
- See “Enterprise Services Performance” paper on MSDN:

ES CAN Match COM+ Perf!

J ITA COM+and ES components
(Heavy Method Calls)



Remoting Versus ASMX Performance

- See Ingo Rammer's perf comparison paper (www.ingorammer.com)
- Results are as follows
 - TCP-Channel Binary Remoting is the quickest
 - Binary Remoting of component hosted in IIS is generally next fastest
 - ASMX is a little faster than Remoting SOAP over HTTP!

Performance Guidelines

- **Good practices apply across all distributed technologies!**
 - Minimize NW traversals
 - Chunky interfaces == better perf than chatty
- **Component technologies often obscure boundaries**
 - Design/dev assumptions do not equate to deployment-time realities
 - Resulting in compromised perf
- **SO systems make up-front assumptions about boundaries**
 - Usually results in more pragmatic designs and implementations
 - Usually deliver good performance, despite traffic overheads!

Summary

- **Service Orientation supports the building of autonomous, resilient, dynamic, agile Connected Systems**
- **Build SO systems today!**
 - **Use .NET technologies appropriately for maximum effect**
 - **High-performance CAN be achieved**
 - **You will benefit from more dynamic, agile, composable systems**
- **For more info and other links on this subject, visit**
 - **<http://blogs.msdn.com/richturner666>**

Session Evaluation

Please fill out a session evaluation on CommNet

Q1: Overall satisfaction with the session

Q2: Usefulness of the information

Q3: Presenter's knowledge of the subject

Q4: Presenter's presentation skills

Q5: Effectiveness of the presentation

Community Resources

Attend a free chat or web cast

<http://www.microsoft.com/communities/chats/default.mspx>

<http://www.microsoft.com/usa/webcasts/default.asp>

List of newsgroups

<http://communities2.microsoft.com/communities/newsgroups/en-us/default.aspx>

MS Community Sites

<http://www.microsoft.com/communities/default.mspx>

Locate Local User Groups

<http://www.microsoft.com/communities/usergroups/default.mspx>

Community sites

<http://www.microsoft.com/communities/related/default.mspx>

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